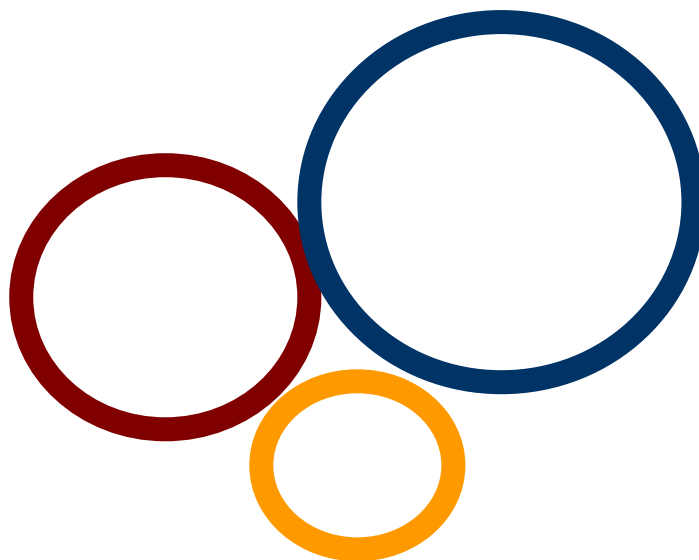


**AS/A level  
Computer Science**



**Awarding Body**

OCR

**Who is the course for?**

This course is suitable for students who have an interest in learning the theory of Computer Science and programming.

**What can it lead to?**

Computer Science at A Level can lead to a number of different higher education courses and apprenticeships.

**What are the entry requirements?**

Six GCSEs at Grades 9-5 including Maths and English Language.

A minimum of Grade 6 at Maths and a Grade 6 in Computer Science is desirable

**What will I Study?**

Programming in Java and Python; Databases; Data Representation; Computational Thinking; Computer Architecture; Boolean Algebra and Logic; Communications/Networking; Big Data.

**How will I be taught?**

Teaching will be in the form of whole class teaching and undertaking programming tasks. Regular homework will be set

**How will I be assessed?**

Exams 80% Coursework 20%

**AS**

One computer based exam, 50% (1 hr 30 minutes); one written paper, 50% (1 hr 30 minutes)

**A Level**

One computer based exam, 40% (2 hrs 30 mins); one written paper, 50% (2 hr 30 mins)

**What equipment or materials will I need?**

Text book and access to a device to be able to carry out programming tasks.

**Course Offer Conditions**

Ideally have studied Computer Science at GCSE and achieved grade 6.